

ARCHAEOLOGY IN THE CLASSROOM

New York State Museum Teacher Workshop

New York State Museum, Albany, New York

9:00-9:15am Welcome and Introductions

9:30-10:30am **Introduction to Archaeology & Using Archaeology to Teach about the Past**
This session will provide participants with a general overview of archaeology and will discuss basic concepts in field archaeology, geography, and its role in K-12 education.

Exercise 1

10:30-10:45am *Break*

10:45-11:30am **Recovering Archaeological Data**
This session will orient participants to the types of data archaeologists collect and methods used to recover this data. The importance of relating this data to the concepts of context and association are discussed along with basic methods of archaeological data recovery.

11:30-12:15pm **Overview of New York Archaeological History**
Participants will learn about the Native and Historic Peoples of New York. This lecture will provide participants with an orientation to the prehistory and history of New York as well as discuss how the geographic/physical setting of the region influenced settlement in the past.

Exercise 2

12:15-1:15 *Lunch*

1:15-2:15pm **Object Based Learning**
This lecture will orient participants to the importance of using objects to convey information about the past and how students can learn from objects by asking questions about their use, manufacture, and design.

Exercise 3

2:15-2:30pm *Break*

2:30-4:00pm **Learning about the Past through Archaeology**
This session will orient participants to current research conducted by museum staff and the ways that this data is used to understand the past. Participants are encouraged to think about how the data might be useful for teaching about New York's past and that of the other world cultures as taught in New York's Social Studies Curricula.

4:00-4:45pm **Open Discussion of using Archaeology in the Classroom & exercises for Classroom Use**

4:45-5:00pm **Evaluations and Closing Remarks**

Course Evaluations and Distribution of Resource Packets for Classroom Use